



## P.E.S. College of Engineering, Mandya - 571 401

(An Autonomous Institution affiliated to VTU, Belgaum)

**Sixth Semester, B.E. - Electrical and Electronics Engineering**

**Semester End Examination; June - 2016**

**OOPS with C++**

*Time: 3 hrs*

*Max. Marks: 100*

**Note:** i) Answer **FIVE** full questions, selecting **ONE** full question from each **unit**.  
ii) Missing data may suitably assume.

### UNIT - I

- 1 a. Mention the basic concepts of OOP. Explain the following terms with examples : 6  
 (i) Inheritance (ii) Polymorphism.
- b. Differentiate procedure oriented programming and object oriented programming. 6
- c. Explain the structure C++ programming with class and write a program to display name and age of a person using class "PERSON" and the members function "get data" and "put data". 8
- 2 a. Define following with suitable examples:
- |              |              |                  |  |   |
|--------------|--------------|------------------|--|---|
| i) Tokens    | ii) Key word | iii) Identifiers |  | 6 |
| iv) Operator | v) Strings   | vi) Constant     |  |   |
- b. Mention the advantages and applications of OOP. 6
- c. Explain the following with suitable examples, 8  
 (i) CONST qualifier (ii) Operator overloading.

### UNIT - II

- 3 a. What is function overloading? What are the selection criteria for overloaded functions to determine which function to call? 6
- b. What is a class? Give the general term of a class definition including data members and member functions and creation of an object. 8
- c. Write a function "Fact" to find the factorial of a given number write a main program to take user input for a natural number of which factorial need to be found and test the functions. 6
- 4 a. Create a class with member functions that read two integers, find largest among them and display the largest integer, write a main program to test the class. 6
- b. Explain with an example program, how default arguments are passed to the functions. Mention the conditions followed while configuring default arguments. 8
- c. Explain with an example program, the nesting of member functions. 6

**UNIT - III**

- 5 a. What is passing of an object to the function? Explain how this is achieved with an example program. 8
- b. What are local and global objects? Mention the scope and life time of local and global objects. 6
- c. Explain copy constructor with an example. 6
- 6 a. What is a constructor? What are its characteristics? 6
- b. Explain multiple and parameterized constructor with the help of a sample program. 8
- c. Briefly explain const member functions. 6

**UNIT - IV**

- 7 a. Explain the overloading of input operator >> and output operator << with sample program. 8
- b. Define type conversions? Explain basic to class type conversion. 8
- c. Explain how a private member can be inherited. 4
- 8 a. Explain single and multi level inheritance with an example program [write the block diagram also]. 12
- b. What is operator overloading? Example the overloading of unary (-) minus operator with example. 8

**UNIT - V**

- 9 a. Explain “this pointer” with an example program. 10
- b. Explain Virtual Functions and pure virtual function with examples 10
- 10 a. Explain C++ streams and C++ stream classes with block diagram. 10
- b. Explain opening a file and closing a file with an example. 10

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