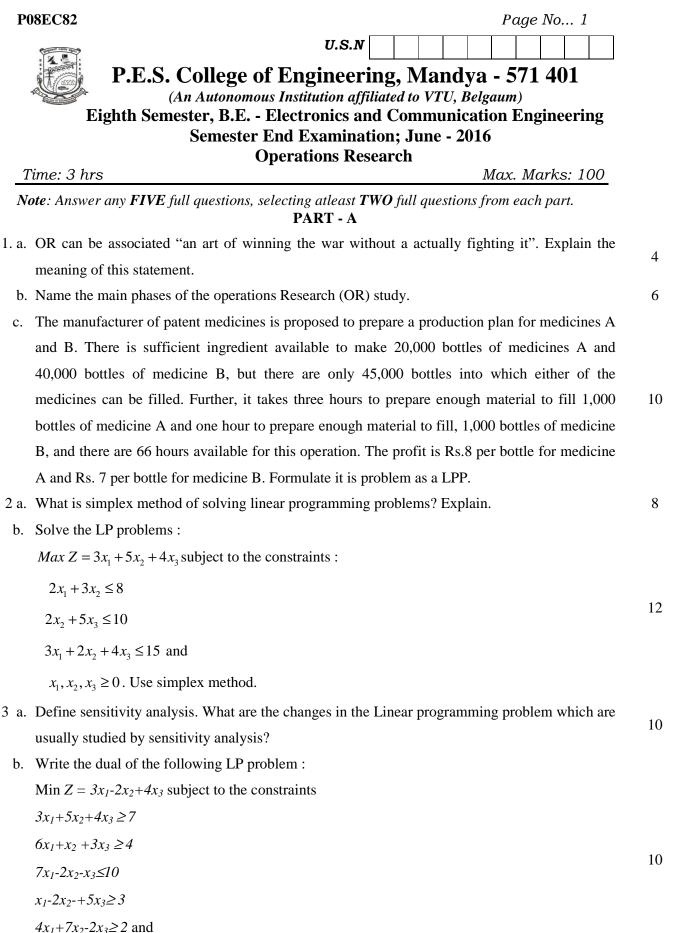
$x_1, x_2, x_3, \geq 0$



P08EC82

- 4 a. Narrate the various steps for obtaining an optimum assignment in an assignment problem.
 - b. Solve the following transportation problem in which cell entries represent unit costs :

		То		Available
	2	7	4	5
	3	3	1	8
From	5	4	7	7
	1	6	2	14
Required	7	9	18	34

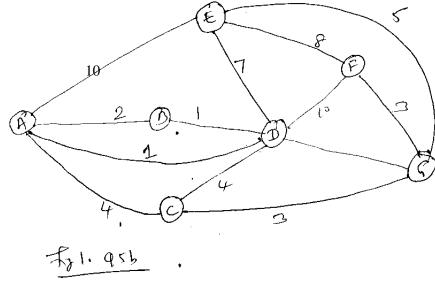
Determine the initial basic feasible solution by Vogle's approximation method and also obtain optimal solution.

PART - B

5 a. Explain the following terms with reference to the Network :

(i) Spanning tree (ii) Path (iii) Loop (cycle) (iv) Maximum flow problem.

b. Find the minimum spanning tree and system path between A and G in the Fig 1. Shown.



- 6. a With a neat diagram explain basic queuing process.
 - b. In a railway Marshaling Yard, goods trains arrive at a rate of 30 trains per day. Assuming that the inter-arrival at a rate of 30 trains per day. Assuming that the arrival time follows an exponential distribution and the service time (the time taken to hump a train) distribution is also exponential with an average 36 minutes. Calculate the following :
 - i) The average number of trains in the queue.
 - ii) The probability that the queue size exceeds 10 33 per day,

What will be the change in i) and ii)?

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- 7 a. What do you mean by Dynamic programming? State its concept.
- b. A student has to take examination in three courses X , Y and Z. He has three days available for study. He feels it would be best to devote whole day to the study of the same course so that he may study a course for one day, two days or three days or not at all. His estimates of grades he may get by study are as follows.

Course Study days	Х	Y	Z
0	1	2	1
1	2	2	2
2	2	4	4
3	4	5	4

How should he plan to study so that he recognises the sum of his grade?

- 8 a. Write short note on following :
 - i) Competitive game
 - ii) Pay off matrix
 - iii) Saddle point.
 - b. Use the relation of dominance to solve the rectangular game whose payoff matrix to A is given in the following Table.

В										
		Ι	II	III	IV	V	VI			
А	Ι	0	0	0	0	0	0			
	II	4	2	0	2	1	1			
	III	4	3	1	3	2	2			
	IV	4	3	7	- 5	1	2			
	V	4	3	4	-1	2	2			
	VI	4	3	3	-2	2	2			

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