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P.E.S. College of Engineering, Mandya - 571 401
 (An Autonomous Institution affiliated to VTU, Belgaum)
Third Semester, B.E. – Information Science and Engineering
Semester End Examination; Dec. - 2014
Object Oriented Programming and JAVA

Time: 3 hrs

Max. Marks: 100

*Note: i) Answer FIVE full questions, selecting ONE full question from each Unit.
ii) Assume suitable missing data if any.*

Unit - I

- 1 a. Describe the following characteristics of object oriented programming: 6
 i) Encapsulation ii) Polymorphism ii) Inheritance
- b. What is function overloading? Write a C++ programme to define three overloaded functions area (), to find area of rectangle, circle and trapezium. 8
- c. Explain function call by value and reference with an example and compare them. 6
- 2 a. Explain inline function with an example. 6
- b. What you mean by visibility mode of a member of a class? Explain different visibility modes. 4
- c. Differentiate between class and object. Write a C++ programme to define a class called TIME with hour, minute and second as data members and read (), display () and add () as member functions. 10

Unit - II

- 3 a. Explain allocation and deallocation of memory dynamically in C++ with an example. 4
- b. What are constructor and destructor? Explain the order of execution of constructor and destructor with an example. 8
- c. What is inheritance? Explain different types of inheritance. 4
- d. Explain with an example, deriving a base class as public. 4
- 4 a. Explain with an example deriving base class as protected. 6
- b. What is function overriding? Explain with an example. 6
- c. Explain multiple and multilevel inheritance with an example. 8

Unit - III

- 5 a. What are virtual functions? What is the need of virtual functions? Explain with an example. 6
- b. What is pure virtual function? Why it is required? Explain with an example. 8
- c. Explain virtual constructor and destructor with an example. 6
- 6 a. What is the use of operator overloading? Write a programme to overload the following operators 10
 (i) Pre – increment (ii) Post decrement.
- b. Write a C++ programme to add two complex numbers by overloading the operator +. Also overload >> and << operators for reading and displaying the complex numbers. Explain the condition when you overload the operators << and >> operators. 10

Unit - IV

- 7 a. Explain the stream class hierarchy with neat block diagram. 6
- b. Explain random access to files using stream in C++. 4
- c. What is function template? Write a programme to create a template function for bubble sort and demonstrate the sorting of integers and characters. 10
- 8 a. Explain different functions to manipulate data in a file using file pointer. 8
- b. What is exception handling? Write a C++ programme to demonstrate the “try”, “throw” and “catch” keywords for implementing exception handling. 10
- c. Give the limitations of exception handling. 2

Unit - V

- 9 a. List and explain the features of Java. 10
- b. Explain and write a programme in java to demonstrate bitwise operators. 6
- c. Explain jump statement with an example. 4
- 10 a. Explain the following:
 - i) This keyword in Java
 - ii) Finalize method 20
 - iii) Use of final with inheritance
 - iv) Inner class.

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