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P.E.S. College of Engineering, Mandya - 571 401

(An Autonomous Institution affiliated to VTU, Belagavi)

Seventh Semester, B.E. - Information Science and Engineering Semester End Examination; Dec - 2017 / Jan - 2018 Mobile App Development

Tim	e: 3 hrs Max. Marks: 100	
Note	Answer FIVE full questions, selecting ONE full question from each unit.	
	UNIT - I	
1 a.	Discuss the importance of mobile strategies with suitable examples.	
b.	Describe the various costs associated with the development of mobile application with an	
	example of your choice.	
2 a.	Define web service. Explain in detail the web services languages (formats) with relevant	
	examples.	
b.	Discuss the process of debugging web services with a suitable example.	
	UNIT - II	
a.	Elaborate on the key mobile information design patterns.	
b.	Discuss the various mobile platforms available with suitable examples.	
a.	Discuss the process of selection of mobile web development option with suitable examples.	
b.	Explain the process of developing mobile web application using HTML5 with a sample	
	code snippet.	
	UNIT - III	
a.	Explain the steps involved in using the update manager feature of your eclipse installation	
	to install the latest revision of ADT on your development computer.	
b.	Explain some of best practices used in Android web development.	
a.	Discuss the tools needed to develop applications in iOS.	
b.	Define objective C. Explain the basics needed to develop a simple calculator application	
	using objective C.	
	UNIT - IV	
a.	Discuss the process of obtaining a signing certificate and API key for an android	
	application.	
b.	Explain the concept of publishing your application on the Google play store. Elaborate on	
	signing up as an Android developer.	
a.	Discuss the basic structure of the MicroJobs Database Class with a suitable example.	
b.	Describe the steps to create a content provider with suitable examples.	

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	UNIT - V	

9 a.	Illustrate the use of the Google Maps Activity with a suitable example.	10
b.	Explain with an example the Map View and Map Activity.	10
10 a.	Discuss the Android GUI Architecture in detail.	10
b.	Explain the concept of wiring up the controller with a suitable example of your choice.	10

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