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P.E.S. College of Engineering, Mandya - 571 401

(An Autonomous Institution affiliated to VTU, Belagavi) Fourth Semester, Master of Computer Applications (MCA) Semester End Examination; May/June - 2018 **Object Oriented Modeling and Design Patterns**

Time: 3 hrs Max. Marks: 100 Note: Answer FIVE full questions, selecting ONE full question from each unit. UNIT - I 1 a. Describe the important characteristics of object orientation with example for each. 8 b. Write short notes on: 12 i) Association classes ii) Generalization iii) Qualified Association 2 a. Explain the following with examples: 10 i) Visibility ii) Multiplicity b. Explain refication and constraints with examples. 10 **UNIT - II** 3 a. Define event. Explain different kinds of events with example. 10 b. Draw and explain the state diagram for phone line. 10 4 a. Discuss aggregation concurrences and concurrency with in an object. 10 b. Explain the following: 10 i) Transitions and Conditions ii) One-shot state diagram **UNIT-III** 5 a. With a neat diagram, explain the use case model. Discuss the guidelines for use case. 12 b. Define Scenario. Write the scenario for the statement "John Doe logs in transmits a message from Joh Deo to the broker system". 6 a. Explain Swimlanes with example. 4 b. Explain the software development stages. 8 c. Discuss any four steps involved in the construction of application interaction model. 8 **UNIT - IV** 7 a. Discuss reuse plan in system design model. 10 b. Explain the various software control strategies that can be applied in the system design. 10 8 a. Discuss the designing algorithm steps in class design. 10 b. Discuss design optimization in class design model. 10 UNIT - V 9 a. What is a pattern? Explain with Model-View-Controller example. 8 b. Explain the structure and dynamics of Forward-Receiver pattern. 12

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10 a. List and explain categories of pattern.

b. Explain the properties of pattern.