(i) SJMP

(ii) AJMP

(An Autonomous Institution affiliated to VTU, Belagavi) Fourth Semester, B.E. - Electrical and Electronics Engineering Semester End Examination; May / June - 2019

	Microcontrollers
Ti	ime: 3 hrs Max. Marks: 100
No	ote: Answer FIVE full questions, selecting ONE full question from each unit.
	UNIT - I
	ist out any four differences between Microprocessor and Microcontroller.
5. Dr	raw the functional block diagram of 8051 $\mu$ c and explain various 8-bit and 16-bit registers only.
c. Ex	xplain and analyze the difference between two architectures based on instruction sets.
a. Dr	raw the functional block diagram of $8051 \ \mu c$ and explain the architecture excluding
va	arious registers.
o. Li	ist and analyze the differences between the Von-Neumann and Harvard architecture based
on	n memory.
e. W	That is the size of internal ROM and RAM? Explain the internal RAM organization with
rel	elevant diagram.
	UNIT - II
1. W	/hat is the need of stack? When μc is powered on, SP is initialized to what value? Explain the stack
op	perations with an example.
). W	/hat is the need of addressing modes? Mention the various addressing modes used in 8051 $\mu$ c.
Ex	xplain any three addressing modes with an example.
	xplain and analyze the following instructions with an example :
	(i) MOVX (ii) MOVC (iii) SWAP (iv) XCH
,	xplain and analyze the various byte level logical AND operation.
	lentify and explain the various addressing modes used on the following instructions :
	i) MOVC A @A+PC (ii) MOVX A, @ A+DPTR
	iii) MOV A, #25H (iv) MOV A, @ $R_i$
,	
	v) MOV $R_2$ , 40H (vi) MOVX A, @ $R_i$
	lentify the syntax in the following instructions and write the correct instructions with valid reason :
(1)	i) MOV A, @ $R_7$ (ii) MOV #70H, $R_3$ (iii) XCH $R_1$ , $R_7$ (iv) MOV DPTR, A
	UNIT - III
ı. Ex	xplain and analyze the following JUMP instructions with an example with respect to the distance :

b. If ten bytes of data are stored from RAM locations 45H to 54H add 02 to each of them and save the result in RAM locations 79H down to 70H.

(iv) JMP @A+DPTR

(iii) LJMP

8

	P15EE45 Page No 2			
c.	Find the contents of register A and B after executing the following code in each case :			
	(i) MOV A, #37 H (ii) MOV A, #95 H	4		
	ANL, #OCA H MOV B, #05H	·		
	MUL AB			
6 a.	Why 8051 is called as Boolean processor? Explain any five bit handling instructions with an example.	6		
b.	Explain and analyze the following instructions with an example :			
0.	(i) INC and DEC (ii) A CALL and LCALL	8		
	(iii) DJNZ and DJZ (iv) CJNE and CJE	0		
c.	Write an ALP to count the number of ones and zeros in a given number 68H with comments.	6		
0.	UNIT - IV	Ũ		
7 a.	What is the difference between a Timer and Counter? How many timers are there in 8051 $\mu$ c?			
,	Mention the various modes of operation.	6		
b.	Explain the various steps involved in mode-1 operation of timers.	6		
с.	If the crystal frequency is 12 MHz, find the counts we need to load into timer registers. Also write a	0		
с.	program to create a pulse width of 5 ms on pin P1.5 using timer '0'.	8		
8 a.	Draw and analyze the contents of TMOD register.	6		
b.	Explain the various steps involved in mode-2 operation of timer.	6		
c.	Assuming the clock pulses are fed into $T_1$ (P3.5). Write a program for counter '1' in mode-2 and	8		
	display the state of TL1 count on port '2' with comments.	0		
UNIT - V				
9 a.	Write the format of SCON register and analyze its contents.	4		
b.	Explain and analyze the following with respect to serial communication and give an example			
	for each:	6		
	(i) Simplex (ii) Half duplex (iii) Full duplex			
c.	Draw the vector interrupt table and analyse the various interrupts.	4		
d.	Write an ALP that continuously read 8-bit data from port '2' and sends to port '0'. At the same time			
	it should generate a square wave on port '0'. Assume the crystal frequency 11.0592 MHz and	6		
	THO = 1AH. Use time '0' interrupt.			
10 a.	Explain and analyse the following with respect to serial communication :			
	(i) Asynchronous	8		
	(ii) Synchronous	0		
	(iii) RS232 standard			
b.	What is an interrupt? Distinguish between interrupts versus polling in detail.	6		
c.	Write an ALP to transfer the message "WELCOME" serially, set the band rate at 4800, 8-bit data and	6		
	1 stop bit with comments.	0		
* * * *				