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# P.E.S. College of Engineering, Mandya - 571 401

(An Autonomous Institution affiliated to VTU, Belagavi)

# Fourth Semester, B.E. - Computer Science and Engineering

### Semester End Examination; May / June - 2019 Analysis and Design of Algorithms

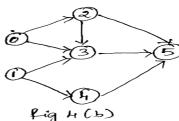
## Time: 3 hrs

Max. Marks: 100

*Note:* Answer *FIVE* full questions, selecting *ONE* full question from each unit.

### UNIT - I

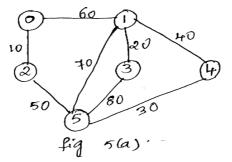
- 1 a. List and explain basic asymptotic notations with an example for each. 7 7 b. Write Bubble sort algorithm and analyze its efficiency. c. Define an algorithm. What are the properties of an algorithm? 6 2 a. Give the general plan for the mathematical analysis of recursive algorithms. Write the 12 algorithm for solving the Tower of Honoi problem and analyze its efficiency. Define a Graph. List and explain different graph representation methods, considering the b. 8 example of directed weighted graph. UNIT – II 3 a. Write Binary search algorithm and analyze its efficiency in worst case. 8 b. Write Quick sort algorithm. Apply the same on the following set of elements: 5, 3, 1, 9, 8, 2, 12 4, 7 to sort the elements in ascending order and write the tree of recursive calls made.
- 4.a. Write merge sort algorithm and analyse its efficiency.
  - b. Define Topological sorting. Apply the source removal method and find the topological ordering of the graph is Fig. 4(b).



Differentiate between the DFS and BFS methods.

### UNIT - III

5 a. Explain the concept of greedy technique for Prim's algorithm. Obtain the minimum cost spanning Tree for the graph in Fig. 5(a); by applying the Prim's algorithm.



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b. Write Huffman algorithm for constructing the Huffman code. Apply Huffman algorithm and construct the Huffman code for the following :

Character	А	В	С	D	Е
Probability	0.35	0.1	0.2	0.2	0.15

i) Encode the text ABACABAD using the generated code

ii) Decode the text whose encoding is 10001011100101

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graph in Fig. 7(a).

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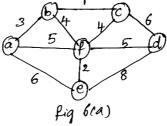
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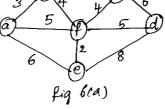
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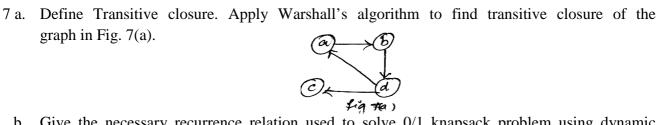
6 a. Define Minimum Spanning Tree. Give high level description of Kruskal's algorithm to find MST and find the minimum spanning tree for the graph in Fig. 6(a).



b. Define a Heap. Construct a heap for the list 50, 25, 30, 75, 100, 45, 80 by successive insertion using top-down approach.

UNIT - IV





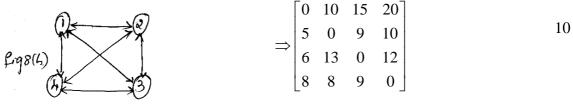
b. Give the necessary recurrence relation used to solve 0/1 knapsack problem using dynamic programming. Apply it to solve the following instance and show the result n = 4, m = 5.

Profits	12	10	20	15
Weights	2	1	3	2

8 a. Using Floyd's algorithm solve the all pair shortest path problem for the graph whose weight matrix is given below:

0	$\infty$	3	∞]
2	0	$\infty$	∞
∞	7	0	1
6	∞	∞	∞ 1 0 ]

b. Solve the following TSP problem which is represented as a graph in Fig. (8b), using dynamic programming method to obtain the optimal tour.



UNIT - V

- 9 a. With necessary state space diagram, explain the method of solving four queens problem 10 by backtracking.
  - b. Explain LC Branch and Bound and FIFO Branch and Bound.
- 10 a. Explain the classes of NP-Hard and NP-complete problems.
  - b. For a given  $n \times n$  cost matrix C of a job assignment problem find optimal solution using branch and bound method. Give the complete state space for the instance of assignment problem solved with best first branch and bound algorithm.

$$C = \begin{vmatrix} j_1 & j_2 & j_3 & j_4 \\ 9 & 2 & 7 & 8 \\ 6 & 4 & 3 & 7 \\ 5 & 8 & 1 & 8 \\ 7 & 6 & 9 & 4 \end{vmatrix}$$
Person *a*  
Person *b*  
Person *b*  
Person *c*  
Person *d*

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