U.S.N P.E.S. College of Engineering, Mandya - 571 401 (An Autonomous Institution affiliated to VTU, Belagavi) Second Semester, M. Tech - Computer Science and Engineering (MCSE) Semester End Examination; May / June - 2019 **Multicore Architecture and Parallel Programming** Time: 3 hrs Max. Marks: 100 Note: Answer FIVE full questions, selecting ONE full question from each unit. UNIT - I 1 a. Explain Hyper Threading Technology with a block diagram. Also explain the multicore with 10 Hyper Threading technology processor architecture. b. With a neat figure, discuss the flow of threads in an execution environment. 10 2 a. Demonstrate Amdhal's law applied to multicore and hyper threaded technology. 8 b. Explain what happens when a thread is created, with the help of appropriate figure? 6 c. Distinguish between System Virtualization and Runtime Virtualization. 6 UNIT - II 3 a. Discuss the four types of problems to be addressed, when multi threading is used in programs. 4 b. Explain the common parallel programming patterns. 10 c. Discuss the various Lock types. 6 4 a. Explain the message passing model with suitable diagram. 6 b. What is Synchronization? Explain the widely used two types of Synchronization operations. 6 c. Write the 'C' implementation of error diffusion algorithm. 8 **UNIT - III** 5 a. Giving the prototypes of each, describe the following Pthread API'S: 10 ii) Pthread_detach () i) Pthread_create () iii) Pthread_join () b. Explain the concept of thread pool with an example in .NET. 10 6 a. Explain the user level threading package offered by windows called fibers. 10 b. With a program in C# language, illustrate a simple creation of a thread in the Microsoft 10 .NET framework. UNIT - IV 7 a. Explain how Open-mp achieves thread synchronization using barrier and no wait? 10 10 b. Explain task queuing execution model in Open-mp. 8 a. Explain Debugging. Also provide guidelines for Debugging Open-mp programs. 10 b. Describe the four most heavily used Open-mp library functions. 6

c. Discuss the four schedule schemes in Open-mp.

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UNIT - V

| 9 a. | Explain convoying and priority inversions in parallel programming. | 6 |
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| b. | Explain non-blocking algorithm. | 6 |
| c. | How do you conserve memory bandwidth and avoid memory contention in multicore processors? | 8 |
| 10 a. | Explain why too many threads can seriously degrade program performance? | 8 |
| b. | Explain the following : | |
| | i) ABA problem | 12 |
| | ii) Current IA-32 architecture | |

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