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P.E.S. College of Engineering, Mandya - 571 401

(An Autonomous Institution affiliated to VTU, Belagavi)

Eighth Semester, B.E. - Electronics and Communication Engineering

Semester End Examination; July - 2021

Embedded Systems

Time: 3 hrs

Max. Marks: 100

Note: Answer any FIVE full questions.

- 1 a. What is an embedded system? Discuss the comparison between embedded system and general purpose computing system. 8
- b. Explain the classification of embedded systems based on complexity and performance. 6
- c. Briefly discuss different application area for embedded systems. 6
- 2 a. Write a note on interfaces circuit: 10
 - i) I²C bus
 - ii) UART
- b. Define embedded firmware. Discuss various methods available for developing the embedded firmware. 5
- c. Differentiate the RISC and CISC processors. 5
- 3 a. Explain any three characteristics of an embedded system. 6
- b. Discuss any four operational quality attributes of an embedded system. 8
- c. Explain the different electronic control units used in automotive systems. 6
- 4 a. Discuss the fundamental issues in hardware software IO design. 8
- b. Explain the following computation model used in embedded system design: 8
 - i) Data flow graph model
 - ii) State machine model
- c. List out important hardware software tradeoffs in embedded system design. 4
- 5 a. Explain super loop based approach of firmware design. 8
- b. Explain the following with diagram: 12
 - i) Assembly language to machine language conversion process
 - ii) High level language to machine language
- 6 a. Explain with necessary diagram tasks, process and threads in the operating system. 6
- b. Explain multiprocessing, multitasking and multi-programming? 6
- c. Three processes with process IDs P₁, P₂, P₃ with estimated completion time 10, 5, 7 ms and priorities 0, 3, 2(0-highest priority 3-lowest priority) respectively enters the ready queue together. Calculate the waiting time and TAT for each process and the average waiting time and turnaround time in priority based scheduling algorithm. 8

- 7 a. Define cross compilation. Explain the object file and hex files generated during the cross compilation. 7
- b. Define simulators. List out the features of simulator based debugging. Mention their advantages and limitations. 8
- c. What is debugging and why debugging is required? 5
- 8 a. Explain monitor program based firmware debugging? Mention their disadvantages. 10
- b. Explain JTAG based boundary scanning for hardware testing. 10
- 9 a. What is EDLC? Why EDLC is essential in embedded product development? Mention its primary objectives. 6
- b. Explain the various activities involved in conceptualisation phase of EDLC. 8
- c. Explain the various activities involved in design phase of EDLC. 6
- 10 a. Explain the processor trends on embedded system. 10
- b. Explain the .NET based embedded application development. 5
- c. Discuss the concepts of bottlenecks. 5

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