| U.S.N | | | | | |
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P.E.S. College of Engineering, Mandya - 571 401 (An Autonomous Institution affiliated to VTU, Belagavi)

Eighth Semester, B.E. - Computer Science and Engineering Semester End Examination; July / Aug. - 2022 Agile Technologies

Time: 3 hrs Max. Marks: 100

Course Outcomes

The Students will be able to:

- CO1: Demonstrate a systematic understanding of current agile techniques and practices used in industry.
- CO2: Apply industry standard agile techniques in develop software in a team.
- CO3: Use group and individual retrospectives to critically evaluate and propose improvements in developing software in a professional context.
- CO4: Apply concepts of XP and EVE in develop software.
- CO5: Managing the changes applying different testing techniques.

Note: I) PART - A is compulsory. Two marks for each question.

II) PART - B: Answer any <u>Two</u> sub questions (from a, b, c) for a Maximum of 18 marks from each unit.

| Q. No. | Q. No. Questions Marks BLs | | | | | |
|--------|---|----|-----|-----|------|--|
| Q. No. | Questions I : PART - A | 10 | DLS | COS | POS | |
| I a. | Define the following terms: | | | | | |
| | i) Incremental delivery | 2 | L1 | CO1 | PO1 | |
| | ii) Evolutionary delivery | | | | | |
| b. | List any four Agile principles. | 2 | L1 | CO2 | PO1 | |
| c. | Define the term sprint planning. | 2 | L1 | CO3 | PO1 | |
| d. | List the different deliverable methods. | 2 | L1 | CO4 | PO1 | |
| e. | Define the term Agile Testing. | 2 | L1 | CO5 | PO2 | |
| | II : PART - B | 90 | | | | |
| | UNIT - I | 18 | | | | |
| 1 a. | With relevant illustration, explain the concept of iterative and | 9 | L2 | CO1 | PO11 | |
| | incremental development. | | | COI | 1011 | |
| b. | Explain briefly time boxed iterative development. | 9 | L2 | CO1 | PO11 | |
| c. | Differentiate between risk driven and client driven iterative planning. | 9 | L2 | CO1 | PO1 | |
| | UNIT - II | 18 | | | | |
| 2 a. | With relevant diagram, explain briefly process of Agile Modeling. | 9 | L2 | CO2 | PO2 | |
| b. | Discuss the problems in waterfall model. | 9 | L2 | CO2 | PO11 | |
| c. | Explain briefly process of Agile Project Management. | 9 | L2 | CO2 | PO2 | |
| | UNIT - III | 18 | | | | |
| 3 a. | Discuss the common mistakes and misunderstandings of Agile | 0 | 1.0 | GO2 | DO0 | |
| | Methodology. | 9 | L2 | CO3 | PU9 | |
| b. | Explain briefly adoption strategies of Agile Methodology. | 9 | L2 | CO3 | PO1 | |
| c. | With neat diagram, explain briefly lifecycle of Agile Methodology. | 9 | L2 | CO3 | PO1 | |

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| | UNIT - IV | 18 | | | | | |
| 4 a. | Explain briefly work products, roles and practices of EVO method. | 9 | L2 | CO4 | PO11 | | |
| b. | Discuss core practices of scrum. | 9 | L2 | CO4 | PO11 | | |
| c. | Discuss the common mistakes and misunderstandings of scrum meeting. | 9 | L2 | CO4 | PO3 | | |
| | UNIT - V | 18 | | | | | |
| 5 a. | Elaborate six concrete practices for testing on Agile Teams. | 9 | L2 | CO5 | PO2 | | |
| b. | With neat diagram, explain briefly Agile testing lifecycle. | 9 | L2 | CO5 | PO2 | | |
| c. | Explain briefly principles for testing on agile teams. | 9 | L2 | CO5 | PO1 | | |
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