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P.E.S. College of Engineering, Mandya - 571 401 (An Autonomous Institution affiliated to VTU, Belagavi) Third Semester, Master of Computer Applications (MCA) Semester End Examination; February / March - 2022 Mobile Application Development								
Time	: 3 hrs Course Outcomes	IV	lax. Mo	irks: 1	00			
CO1: CO2: CO3: CO4: CO5: <u>Note</u> :	<ul> <li>tudents will be able to:</li> <li>Identify the Fundamentals of Mobile Application Development.</li> <li>Create simple android applications.</li> <li>Design and develop the user interface that leverage evolving mobile device capal Construct of mobile application using android SQlite and content providers sensors.</li> <li>Understand the mobile applications based on maps, location based, audio, video</li> <li>I) Answer any FIVE full questions, selecting ONE full question from each unit.</li> <li>I) Any THREE units will have internal choice and remaining TWO unit questions</li> </ul>	and categ and came	era.	ie mobi	le			
	II) Each unit carries 20 marks.	N.T. I.	DI	00	DO			
<b>).</b> No.	Questions UNIT - I	Marks	BLs	COs	PO			
1 a.	How Android is different from other mobile development platforms?	5	L5	CO1	PO			
b.	With a neat block diagram, explain the Android software stack.	10	L2	CO1	PO			
c.	What is Android? What android Isn't?	5	L1	CO1	PO			
	UNIT - II							
2 a.	List any five factors to be considered, while developing software for mobile application or embedded devices. Explain.	5	L1	CO2	PO			
b.	What are the guidelines to be considered, while developing an Android application?	5	L1	CO1	PO			
c.	List and explain the different types of Android applications. <b>UNIT - III</b>	10	L2	CO1	PO			
3 a.	What are layout managers? List and briefly explain four commonly used layout classes.	5	L2	CO2	PO			
b.	What are fragments? How do you use fragment transactions?	5	L5	CO2	PO			
c.	What are intents? Why do you use intents?	10	L2	CO2	PO			
	OR							
3 d.	With a neat block diagram, explain the lifecycle of the fragment.	10	L2	CO2	PO			
e.	How do you optimize layouts?	10	L3	CO2	PO			
4 a.	<b>UNIT - IV</b> How do you use add, delete and update methods on the content resolver							
	to perform transactions?	10	L5	CO3	PO			
b.	Explain insert, delete, update method of the SQLite database class.	10	L2	CO4	PO			
	OR							

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c.	List and explain any five android supported sensors.	10	L2	CO5 PO5	
d.	How do you detect the acceleration changes?	5	L5	CO5 PO5	
c.	Discuss briefly how sensors are monitored?	5	L2	CO5 PO5	
	UNIT - V				
5 a.	How do you translate between street address and map coordinates?	10	L2	CO5 PO3	
b.	What are the ways to initialize the audio content for playback?	5	L3	CO5 PO3	
c.	What are the different ways to add effects to audio?	5	L1	CO5 PO3	
	OR				
5 d.	What are the different ways to record video?	10	L1	CO5 PO3	
e.	How do you find your current location in an android application?	10	L6	CO5 PO3	

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