OR

- 4 a. Discuss the scope and limitations of Operations Research.
 - b. Solve the following game :

	Player B				
		Ι	II	III	IV
Player A	Ι	3	2	4	0
	II	3	4	2	4
	III	4	2	4	0
	IV	0	4	0	8

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b. A firm can produce 3 types of woolen clothes A, B and C. There colored wash are required. One unit of A needs 2 units of red and 3 units of blue wool. Similarly B needs 3 red, 2 green and 2 blue units of wool. C needs 5 green and 15 blue units of wool. It is known that A, B and C 10 generate ` 3, 5 and 4 revenues respectively. Total availability is 30 units of red, 60 units blue and 40 units green wool. Formulate LPP.

OR

6 a. Explain the applications of LPP in business.

b. Solve the following LPP graphically,

P15MBA22

Maximize:
$$z = 4x_1 - 2x_2$$

STC: $x_1 + x_2 \le 14$
 $3x_1 + 2x_2 \ge 36$
 $2x_1 + x_2 \le 24$
 $x_1, x_2 \ge 0$
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- 7 a. Explain the Hungarian method of solving assignment models.
 - b. For the following transportation problem find IBFS by VAM and check for optimality.

Plant	\mathbf{W}_1	W_2	W ₃	Supply
А	4	6	11	76
В	16	24	9	81
С	10	18	20	77
Demand	72	102	40	

OR

8 a. The following matrix provides the unit revenue details of assigning workers to specific jobs. Find the optional assignment.

	\mathbf{J}_1	\mathbf{J}_2	J_3	J_4	J_5
\mathbf{W}_1	4	6	2	8	4
W ₂	4	7	5	6	5
W ₃	2	8	9	4	5
W_4	5	8	3	8	8

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b. The Taj service station has central stores where services mechanics arrive to take spare parts for the jobs they work upon. The mechanics wait in queue if necessary and are served on a 1st come 1st serve basis. The store is manned by one attendant who can attend 8 mechanics in an hour on an average. The arrival rate of the mechanics averages 6 per hour. Assuming that the pattern of mechanics arrivals is Poisson distributed and the service time is exponentially distributed. Determine waiting time in the system, and queues and expected customers in the system as well as queue.

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PART - B

9. **Case Study: (Compulsory)**

A machinery maintenance organization has 3 plans of executing maintenance, one-man, twomen or three-man crew. The following table provides the times and probability details.

One man		Two	man	Three man	
Probability	Time	Probability	Time	Probability	Time
0.2	2 hrs	0.15	0.9 hrs	0.25	0.4 hrs
0.3	2.5 hrs	0.25	1.2 hrs	0.35	0.6 hrs
0.3	3 hrs	0.45	1.75 hrs	0.15	1.25 hrs
0.2	3.5 hrs	0.15	2.5 hrs	0.25	2.00 hrs

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Simulate and determine which crew is most economical if labor cost is `45 per hour and over

head expenses is ` 30 per hour per crew.

Random numbers can be taken as,

21, 17, 59, 55, 34, 16, 34, 10, 72, 93 - One Man

95, 27, 54, 27, 91, 47, 11, 87, 11, 73 - Two men

35, 96, 84, 87, 87, 95, 47, 84, 94, 24 - three men.

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