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P.E.S. College of Engineering, Mandya - 571 401

(An Autonomous Institution affiliated to VTU, Belgaum)

Third Semester, B.E. - Computer Science and Engineering

Semester End Examination; Dec. - 2014

Computer Organization

Time: 3 hrs

Max. Marks: 100

Note: i) Answer **FIVE** full questions, selecting **ONE** full question from each Unit.

ii) Assume suitable missing data if any.

Unit - I

1. a. Explain the various functional units of a computer in detail with suitable sketches. 10
- b. Briefly discuss Big-Endian and Little –Endian assignments for byte addressing. 5
- c. Discuss how a subroutine works. 5
2. a. Explain the various addressing models that are available in detail with suitable examples. 10
- b. Differentiate between CISC and RISC instruction set. 5
- c. Write a short note on performance measurement of a computer. 5

Unit - II

3. a. Explain the concept of enabling and disabling of interrupts with examples. 8
- b. With the help of a block diagram explain the use of DMA controllers in a computer system. 7
- c. Differentiate between synchronous and Asynchronous bus. 5
4. a. Write a short note on use of interrupts in operating systems. 5
- b. Define an exception. Explain the following concepts : 10
 - (i) Recovery from errors
 - (ii) Debugging
 - (iii) Privilege Exception.
- c. Differentiate between centralized and distributed arbitration. 5

Unit - III

5. a. Explain the concept of synchronous DRAM's in detail. 10
(Use suitable sketches if required to explain the concept)
- b. Write a short note on RAMBUS memory. 5
- c. Briefly explain virtual memory with the help of a block diagram. 5
6. a. List the different memory –Cache mapping techniques. Explain any one technique with the block diagram. 10
- b. Explain any one replacement algorithm for mapping the memory in detail. 10

Unit - IV

7. a. Explain the Booth's algorithm in detail. Use this algorithm to multiply (-13) with (+09) [5-bit representation]. 10
- b. With the help of diagram bring out the differences between Ripple – carry array and carry – save array. 10

- 8 a. Explain IEEE standards for floating point numbers. 10
- b. With the help of a diagram explain how floating point addition-subtraction is done. 10

Unit - V

- 9 a. Explain the three-bus organization of the data path with suitable block diagram. 10
- b. With the help of a neat block diagram explain the concept of a complete processor. 10
- 10 a. Explain the memory organization in multi-processors. 10
- b. Discuss the concept of micro instruction-sequencing organization with the help of a diagram. 10

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