



P.E.S. College of Engineering, Mandya - 571 401

(An Autonomous Institution affiliated to VTU, Belgaum)

Fifth Semester, B.E. - Computer Science and Engineering

Semester End Examination; Dec. - 2014

Graph theory and Combinatorics

Time: 3 hrs

Max. Marks: 100

Note: Answer any *FIVE* full questions, selecting at least *TWO* full questions from each part.

PART - A

1. a. Define the following with an example for each: 8
 - i) Graph ii) Walk iii) Circuit iv) Path
- b. In an undirected graph $G = (V, E)$ with $|V|=v$ and $|E|=e$ and no loops, show 4

that $\sum_{v=0}^n \deg(v) = 2|E|$
- c. Define graph isomorphism with an example. 4
- d. Define Euler's circuit, with an example. 4
2. a. Let $G = (V, E)$ be a loop-free connected planar graph with $|V|=v$, $|E|=e > 2$ and r regions. 4

Then prove $3r \leq 2e$ and $e \leq 3v - 6$
- b. Show that $K_{3,3}$ is non planar. 4
- c. Give an example of a connected graph that has 6
 - i) neither an Euler circuit nor a Hamilton cycle
 - ii) An Euler circuit but no Hamilton cycle
 - iii) An Euler path but no Euler circuit
 - iv) A Hamilton cycles but no Euler circuit.
 - v) Both a Hamilton cycle and an Euler circuit.
 - vi) Has a Hamilton path but not Hamilton circuit.
- d. Construct a coloring of the graph shown below. What is the chromatic number of the graph?

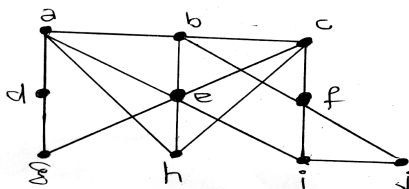


fig. 2(d)

3. a. Define a tree. Prove that for every tree $T = (V, E)$, if $|v| \geq 2$ then T has at least 2 pendent vertices. 8
- b. Write the preorder and post-order listing of the following tree. 4

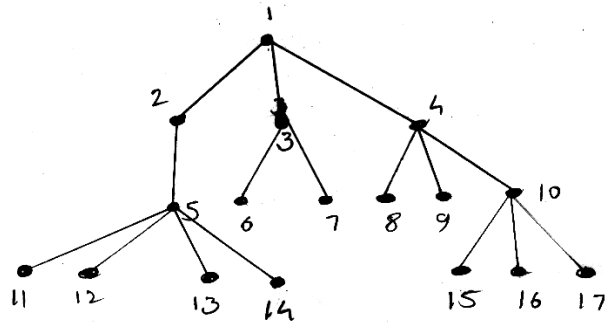
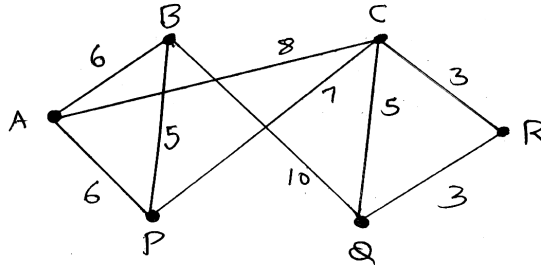


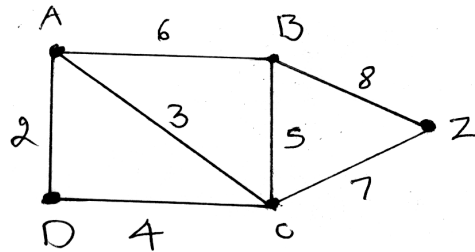
Fig 3(b)

- c. Write the Depth first search algorithm. 4
- d. Construct an optimal prefix code for symbols a, o, q, u, y, z that occur with frequencies 20, 28, 4, 17, 12, 7 respectively. 4
- 4 a. Using the Kurskal's algorithm, find a minimal spanning tree of the weighted graph shown below. 4



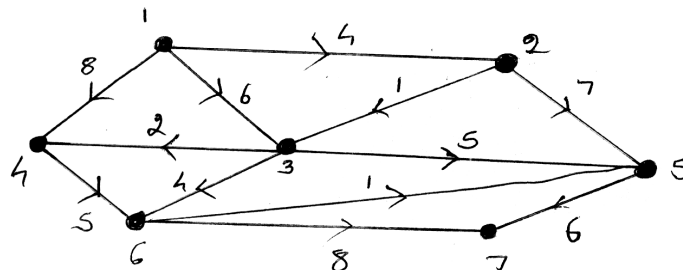
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- b. For the network shown below, determine the maximum flow between A and Z identifying a cut-set of minimum capacity.



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- c. Using the Dijkstra's algorithm, obtain the shortest path from vertex 1 to each of the other vertices in the weighted, directed network shown below; indicate the weights of these shortest paths.



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